import 'package:flutter/material.dart';

void main() {

  runApp(const MyApp());

}

class MyApp extends StatelessWidget {

  const MyApp({super.key});

  @override

  Widget build(BuildContext context) {

    const title = 'Grid List';

    return MaterialApp(

      title: title,

      home: Scaffold(

        appBar: AppBar(

          title: const Text(title),

        ),

        body: GridView.count(

          // Create a grid with 2 columns. If you change the scrollDirection to

          // horizontal, this produces 2 rows.

          crossAxisCount: 2,

          // Generate 100 widgets that display their index in the List.

          children: List.generate(100, (index) {

            return Center(

              child: Text(

                'Item $index',

                style: Theme.of(context).textTheme.headlineSmall,

              ),

            );

          }),

        ),

      ),

    );

  }

}